

Lexique de Traduction

de RuneQuest, Règles sous Licence Ludique Libre

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Traduction de l'anglais par [James « Arasmo » Maniez](#) avec l'aide de [Erik Mazoyer](#).

Adventurer : Aventurier Skill : Compétence

Characteristic :

Caractéristiques

Strength (STR) : Force (FOR)
Constitution (CON) : Constitution (CON)
Dexterity (DEX) : Dextérité (DEX)
Size (SIZ) : Taille (TAI)
Intelligence (INT) : Intelligence (INT)
Power (POW) : Pouvoir (POU)
Charisma (CHA) : Charisme (CHA)

Attribute : Attribut

Combat Actions (CA) : Actions de Combat (AC)
Damage Modifier (DM) : Modificateur aux Dégâts (MD)
Hit Points (HP) : Points de Vie (PV)
Magic Points (MP) : Points de Magie (PM)
Strike Rank (SR) : Rang d'Action (RA)

Skill Test : Test de Compétence

Critical Success : Réussite Critique

Fumble : Échec Absolu

Opposed Test : Test d'Opposition

Basic Skill : Compétence de Base

Acrobatics : Acrobatie

Athletics : Athlétisme

Boating : Canotage

Dodge : Esquive

Drive : Conduite

Evaluate : Évaluer

First Aid : Premiers Soins

Influence : Influence

Lore (Animal) : Connaissance des Animaux

Lore (Plant) : Connaissance des Plantes

Lore (World) : Connaissance du Monde

Perception : Perception
Persistence : Persévérance
Resilience : Endurance
Riding : Équitation
Sing : Chant
Sleight : Passe-Passe
Stealth : Discrétion
Throwing : Lancer
Unarmed : Bagarre

Advanced Skill : Compétence Avancée

Artistic Expression : Expression Artistique
Courtesy : Courtoisie
Craft : Artisanat
Dance : Danse
Disguise : Déguisement
Engineering : Ingénierie
Healing : Médecine
Language : Langue
Lore : Connaissance
Lore (Specific Theology) : Connaissance (Théologie Spécifique)
Mechanisms : Mécanismes
Oratory : Éloquence
Play Instrument : Jouer d'un Instrument
Runecasting : Maîtrise des Runes
Shiphandling : Navigation
Streetwise : Sens de la Rue
Survival : Survie
Tracking : Pister

Previous Experience : Expérience Préliminaire

Free Skill Point : Point de Compétence Libre
Hero Point : Point d'Héroïsme

Cultural Background : Culture d'Origine

Barbarian Culture : Culture Barbare
Civilised Culture : Culture Civilisée
Mariner Culture : Culture Maritime
Noble Culture : Culture Noble

Nomad Culture (Arctic) : Culture Nomade Arctique
Nomad Culture (Desert) : Culture Nomade Désertique
Nomad Culture (Temperate) : Culture Nomade Tempérée
Peasant Culture : Culture Rurale
Primitive Culture : Culture Primitive
Townsmen Culture : Culture Citadine

Profession : Profession

Acrobat : Acrobat
Alchemist : Alchimiste
Animal Trainer : Dresseur d'Animaux
Bard : Barde
Blacksmith : Forgeron
Courtier : Courtisan
Craftsman : Artisan
Diplomat : Diplomate
Explorer : Explorateur
Farmer : Fermier
Fisherman : Pêcheur
Healer : Guérisseur
Herdsman : Gardien de Troupeau
Hunter : Chasseur
Knight : Chevalier
Lord : Seigneur
Mercenary : Mercenaire
Merchant : Marchand
Militiaman : Milicien
Miner : Mineur
Peddler : Colporteur
Physician : Médecin
Priest : Prêtre
Ranger : Pisteur
Sailor : Marin
Scholar : Érudite
Scribe : Scribe
Shaman : Chaman
Soldier : Soldat
Spy : Espion
Thief : Voleur
Town Guard : Garde de Ville
Witch : Sorcière
Wizard : Magicien
Woodsman : Forestier

Weapon : Arme

Close Combat Weapon : Arme de Mêlée

Skills : Compétences

1H Axe : Hache 1M
1H Flail : Fléau 1M
1H Hammer : Marteau 1M
1H Sword : Épée 1M
2H Axe : Hache 2M
2H Flail : Fléau 2M
2H Hammer : Marteau 2M
2H Sword : Épée 2M
Dagger : Dague
Martial Arts : Arts Martiaux
Polearm : Arme d'Hast
Rapier : Rapière
Shield : Bouclier
Spear : Lance
Staff : Bâton

Weapons : Armes

Ball & chain : Boule et Chaîne
Bastard Sword : Épée Bâtarde
Battleaxe : Hache de Bataille
Bill : Guisarme
Buckler : Targe
Club : Gourdin
Dagger : Dague
Glaive : Vouge
Great Axe : Grande Hache
Great Hammer : Grand Marteau
Great Sword : Épée à Deux Mains
Halberd : Hallebarde
Hatchet : Hachette
Heavy Mace : Masse Lourde
Improvised Unarmed : Arme Improvisée
Kite Shield : Pavois
Knife : Couteau
Lance : Lance de Cavalerie ou Grande Lance
Light Mace : Masse Légère
Longspear : Lance
Military Flail : Fléau Militaire
Military Pick : Pioche de Guerre
Natural Weaponry : Arme Naturelle

Quarterstaff : Bâton
Rapier : Rapière
Scimitar : Cimeterre
Shortspear : Lance Courte
Shortsword : Épée Courte
Stone Axe : Hache de Pierre
Stone Hatchet : Hachette de Pierre
Stone Knife : Couteau de Pierre
Stone Shortspear : Lance Courte de Pierre
Target Shield : Écu
War Maul : Maillet de Guerre
War Hammer : Marteau de Guerre
War Sword : Épée Large

Ranged Weapon : Arme à Distance

Skills : Compétences

Blowgun : Sarbacane
Bow : Arc
Crossbow : Arbalète
Sling : Fronde

Weapons : Armes

Atlatl : Atlatl
Blowgun : Sarbacane
Dagger : Dague
Dart : Fléchette
Hatchet : Hachette
Heavy Crossbow : Arbalète Lourde
Javelin : Javelot
Light Crossbow : Arbalète légère
Long Bow : Arc Long
Nomad Bow : Arc Composite
Rock/improvised : Rocher/Improvisé
Short Bow : Arc Court
Shortspear : Lance Courte
Sling : Fronde
Staff Sling : Bâton à Fronde
Stone Hatchet : Hachette de Pierre
Stone Shortspear : Lance Courte de Pierre
Throwing Star : Shuriken

Impalement : Empalé
Unconsciousness : Inconscient
Injured : l
Serious Injury : Blessure Sérieuse

Major Injured : Blessure Grave

Magic : Magie

Rune Magic : Magie Runique

Babel : Babil
Befuddle : Confusion
Bestial Enhancement : Force Bestiale
Bladesharp : ViveLame
Bludgeon : Laminer
Clear Path : Dégager le Chemin
Co-ordination : Coordination
Countermagic : Contre-Magie
Countermagic Shield : Bouclier de Contre-Magie
Cover of the Night : Voile de Nuit
Darkwall : Mur de Ténèbres
Demoralise : Démoraliser
Detect X : Détecter X
Disruption : Disruption
Dragon Breath : Souffle du Dragon
Dullblade : MorteLame
Emotion : Emotion
Endurance : Endurance
Extinguish : Extinction
Fanaticism : Fanatisme
Fate : Destin
Firearrow : Flèche de Feu
Fireblade : Lame de Feu
Frosbite : Morsure Glaciale
Glamour :Séduction
Goldentongue : Langue de Velours
Good Fortune : Bonne Fortune
Hand of Death : Main de la Mort
Heal : Soins
Ignite : Ignition
Light : Lumière
Mindspeech : Communication Mentale
Mobility : Mobilité
Multimissile : Multimissile
Oath of Ordeal :Serment
Pierce : Percer
Protection : Protection
Repair : Réparer
Second Sight : Seconde Vue
Shimmer : Chatolement
Skybolt :Eclair

Slow : Ralentissement
Speedart : DareDard
Spirit Bane : Fléau des Esprits
Spirit Screen : Ecran Spirituel
Strength :Force
Thunder's Voice : Voix Tonitruante
Undead Bane : Fléau des Morts-Vivants
Versatility : Versatilité
Vigour : Vigueur
Warmth : Chaleur
Water Breath : Respiration Aquatique

Divine Magic : Magie Divine

Absorption : Absorption
Berserk : Berserk
Breathe Water : Respirer Air/Eau
Consecrate : Sanctifier
Dismiss Magic : Dispersion de la Magie
Excommunicate : Excommunication
Exorcism : Exorcisme
Extension : Extension
Fear : Peur
Find X : Trouver X
Heal Body : Guérison du Corps
Heal Wound : Guérir Blessure
Illusion (Motion) : Illusion (Mouvement)
Illusion (Odour) : Illusion (Odeur)
Illusion (Sight) : Illusion (Vue)
Illusion (Sound) : Illusion (Son)
Illusion (Substance) : Illusion (Substance)
Illusion (Taste) : Illusion (Goût)
Lightning Strike : Eclair
Madness : Folie
Mindblast : Attaque Mentale
Mindlink : Lien Mental
Reflection : Réflexion
Regrow Limb : Régénérer Membre
Resurrect : Résurrection
Shield : Bouclier
Soul Sight : Vision de l'Ame
Spirit Block : Blocage Spirituel
Spiritual Journey : Voyage Spirituel
Sunspear : Lance du Soleil
Sureshot : Trait Mortel
True (Weapon) : (Arme) de Vérité

SORCERY : Sorcellerie

Animate (Substance) : Animer (Substance)
Cast Back : Boomerang
Damage Boosting : Renforcer les Dégâts
Damage Resistance : Résistance aux Dégâts
Diminish (Characteristic) : Diminuer (Caractéristique)
Dominate (Species) : Dominer (Espèce)
Enhance (Characteristic) : Augmenter (Caractéristique)
Fly : Vol
Form/Set (Substance) : Former (Substance)
Glow : Brilliance
Haste : Hâte
Hinder : Entrave
Holdfast : Fusion
Mystic Vision : Vision Mystique
Neutralise Magic : Neutralisation de la Magie
Palsy : Paralyse
Phantom (Sense) : (Sens) Fantomatique
Protective Circle : Cercle Protecteur
Regenerate : Régénération
(Sense) Projection : Projection (Sens)
Sense (Substance) : Sentir (Substance)
Shapechange (Species) to (Species) : Métamorphose (Espèce) en (Espèce)
Skin of Life : Peau de Vie
Smother : Suffocation
Spell Resistance : Résistance aux Sorts
Spiritual Projection : Projection Spirituelle
Spirit Resistance : Résistance Spirituelle
Summon (Otherworld Species) : Invoquer
Tap (Characteristic) : Vampirisme (Caractéristique)
Treat Wounds : Traiter les Blessures
Venom : Venin

Rune : Rune

Air : Air
Beast : Bête
Chaos : Chaos
Cold : Froid
Communication : Communication
Darkness : Obscurité
Death : Mort
Disorder : Désordre
Dragon : Dragon
Dragonewt : Dragonewt
Earth : Terre
Fate : Destin

Fertility : Fertilité
Fire : Feu
Harmony : Harmonie
Heat : Chaleur
Illusion : Illusion
Infinity : Infini
Law : Loi
Light : Lumière
Luck : Chance
Magic : Magie
Man : Homme
Mastery : Maîtrise
Metal : Métal
Moon : Lune
Motion : Mouvement
Plant : Plante
Shadow : Ombre
Spirit : Esprit
Stasis : Stase
Trade : Commerce
Truth : Vérité
Undead : Mort-Vivant
Water : Eau

Adventuring : À l'Aventure

Illumination & Darkness : Éclairage et Obscurité

Brightly Illuminated : Fort Éclairage
Illuminated : Éclairage Normal
Partial Darkness : Obscurité Partielle
Dark : Obscurité
Pitch Black : Obscurité Totale

Fatigue : Fatigue

Fresh : Frais
Winded : Essoufflé
Tired : Fatigué
Wearied : Épuisé
Exhausted : Harassé
Debilitated : Exténué

Fire and Heat : Feu et Chaleur

Flame : Flamme

Large Flame : Large Flamme

Small Fire : Petit Feu

Large Fire : Feu Important

Inferno : Feu Dantesque

Wind Speed : Vitesse du Vent

Strong wind : Vent frais

High wind : Coup de vent

Fierce wind : Tempête

Hurricane : Ouragan

Calm : Calme

Light Wind : Légère Brise

Moderate Wind : Jolie Brise

Stiff Wind : Vent frais

Fresh Gale : Coup de vent

Full Gale : Tempête

Hurricane : Ouragan

Beaufort scale : Échelle de Beaufort

Calm : Calme

Light air : Très légère brise

Light breeze : Légère brise

Gentle breeze : Petite brise

Moderate breeze : Jolie brise

Fresh breeze : Bonne brise

Strong breeze : Vent frais

Near Gale/Moderate gale : Grand frais

Fresh Gale : Coup de vent

Strong Gale : Fort coup de vent

Whole Gale/Storm : Tempête

Violent storm : Violente tempête

Hurricane : Ouragan

Item Quality : Qualité de l'Objet

Greater : Supérieur

Exquisite : Exquis

Marvellous : Merveilleux

Surpassing : Sublime

Heroic : Héroïque

Baleful : Meurtrier

Bastion : Rempart

Bulwark : Robuste

Crushing : Écrasant

Enduring : Résistant

Keen : Aiguisé

Light : Léger

Nimble : Rapide

Parrying : De Parade

Penetrating : Pénétrant

Swift : Confortable

Warrior's : De Guerrier

Legendary Ability : Prouesse

Battle Fury : Transe Meurtrière

Born to the Saddle : Né avec une Selle

Dead Eye : Tireur Infaillible

Decapitating Swing : Décapitation

Disease Immunity : Immunité aux Maladies

Duellist : Duelliste

Empathic Wound : Blessure Empathique

Heroic Aura : Aura Héroïque

Linguist : Linguiste

Loremaster : Savant

Poison Immunity : Immunité aux Poisons

Rune Adept : Adeptes des Runes

Skin of the Bear : Peau d'Ours

Slaying Touch : Toucher Mortel

Tireless : Infatigable

Wall Leaping : Courir sur les Murs

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Version 1.0a

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